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# PHYS 3

## CONCEPT PACKET

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## Equilibrium, Stress, Strain, and Strength of Materials

Equilibrium occurs when the total linear forces or stresses and angular forces or torques completely cancel to zero.

$$\sum F_x = 0 \quad \sum F_y = 0 \quad \sum \tau_z = \sum r F \sin \theta = \sum (r F)_\perp = 0 \quad \text{Forces are determined from Free Body Diagram}$$

### Axial Stress, Axial Strain, Thermal Strain, Relations and Compatibilities

Axial Stress is the perpendicular to surface total axial directed forces acting on an object divided by the cross sectional area of an object. Axial Stress creates Axial Strain or length change of an object divided by the initial length of the object. A temperature change creates Thermal Strain or length change of an object divided by the initial length of the object.

$$\text{Axial Stress } \sigma = \frac{\text{Total Axial Forces}}{\text{Cross Sectional Area}} = \frac{F}{A} \quad \text{Axial Forces may be applied or due to temperature changes}$$

$$\text{Axial Strain } \epsilon = \frac{\text{Change in Length}}{\text{Initial Length}} = \frac{\Delta L_{\text{axial}}}{L_{\text{initial}}} = \frac{L_f - L_i}{L_i} \quad \text{Thermal Strain } \epsilon = \frac{\Delta L_{\text{thermal}}}{L_{\text{initial}}} = \frac{L_f - L_i}{L_i}$$

$$\text{Total Strain and Percent Length Change } \%L \text{ change} = \epsilon = \frac{\Delta L_{\text{axial}} + \Delta L_{\text{thermal}}}{L_{\text{initial}}} = \left( \alpha(T_{\text{final}} - T_{\text{initial}}) + \frac{F}{AE} \right)$$

Axial Stress and Axial Strain are directly proportional through material constant Youngs Modulus or Elastic Modulus  $E$

$$\sigma = E \epsilon \quad \frac{F}{A} = E \frac{\Delta L}{L} = E \left( \frac{L_{\text{final}} - L_{\text{initial}}}{L_{\text{initial}}} \right) \quad \Delta L_{\text{axial}} = L_{\text{final}} - L_{\text{initial}} = \frac{FL_{\text{initial}}}{AE} \quad L_{\text{final}} = L_{\text{initial}} \left( 1 + \frac{F}{AE} \right)$$

Thermal Strain is directly proportional to temperature change through material constant  $\alpha$  and may change axial forces

$$\Delta L_{\text{thermal}} = L_{\text{final}} - L_{\text{initial}} = \alpha L_{\text{initial}} \Delta T = \alpha L_{\text{initial}} (T_{\text{final}} - T_{\text{initial}}) \quad \Delta T = T_{\text{final}} - T_{\text{initial}} = \frac{L_{\text{final}} - L_{\text{initial}}}{\alpha L_{\text{initial}}}$$

$$L_{\text{final}} = L_{\text{initial}} \left( 1 + \alpha(T_{\text{final}} - T_{\text{initial}}) \right) \quad T_{\text{final}} = T_{\text{initial}} + \frac{L_{\text{final}} - L_{\text{initial}}}{\alpha L_{\text{initial}}}$$

$$V_{\text{final}} = V_{\text{initial}} \left( 1 + \beta(T_{\text{final}} - T_{\text{initial}}) \right) \quad T_{\text{final}} = T_{\text{initial}} + \frac{V_{\text{final}} - V_{\text{initial}}}{\beta V_{\text{initial}}} \quad \beta = 3\alpha$$

Combined applied axial forces and temperature changes are related to the initial length and final length of an object

$$L_{\text{final}} = L_{\text{initial}} \left( \frac{F}{AE} + \alpha(T_{\text{final}} - T_{\text{initial}}) \right) \quad T_{\text{final}} = T_{\text{initial}} + \left( \frac{L_{\text{final}}}{L_{\text{initial}}} - \frac{F}{AE} \right)$$

Inline Compatibility relates length changes for multiple objects placed adjacent end on end with a possible gap between.

$$\text{Inline No Gap Compatibility } (\Delta L_{\text{thermal } 1} + \Delta L_{\text{axial } 1}) + (\Delta L_{\text{thermal } 2} + \Delta L_{\text{axial } 2}) + (\Delta L_{\text{thermal } 3} + \Delta L_{\text{axial } 3}) = 0$$

$$\text{Inline Gap Compatibility } (\Delta L_{\text{thermal } 1} + \Delta L_{\text{axial } 1}) + (\Delta L_{\text{thermal } 2} + \Delta L_{\text{axial } 2}) + (\Delta L_{\text{thermal } 3} + \Delta L_{\text{axial } 3}) = \delta_{\text{gap}}$$

Inset Compatibility relates length changes for two objects with one object placed enclosed inside the other object.

$$\text{Inset No Gap Compatibility } (\Delta L_{\text{thermal } 1} + \Delta L_{\text{axial } 1}) - (\Delta L_{\text{thermal } 2} + \Delta L_{\text{axial } 2}) = 0$$

### Shear Stress, Shear Strain, and Relations

Shear Stress is the transverse to surface total shear directed forces acting on an object divided by the cross sectional area of an object. Shear Stress creates Shear Strain or angle change of an object vertex in radians where  $180^\circ = \pi \text{ rad}$ .

$$\text{Shear Stress } \tau = \frac{\text{Total Shear Forces}}{\text{Cross Sectional Area}} = \frac{F}{A} \quad \text{Shear Strain } \gamma = \text{Change in Radian Angle} = \Delta \theta_{\text{rad}} = \theta_f - \theta_i$$

Shear Stress and Shear Strain are directly proportional through material constant Shear Modulus or Rigidity Modulus  $G$

$$\tau = G \gamma \quad \frac{F}{A} = G \Delta \theta_{\text{rad}} = G (\theta_{\text{final}} - \theta_{\text{initial}}) \quad \Delta \theta = \theta_{\text{final}} - \theta_{\text{initial}} = \frac{F}{AG} \quad \theta_{\text{final}} = \theta_{\text{initial}} + \frac{F}{AG}$$

### Hydraulic Stress, Hydraulic Strain, and Relations

Hydraulic Stress is the Pressure or total radial directed forces acting on an object divided by the surface area of an object. Hydraulic Stress creates Axial Strain or volume change of an object divided by the initial volume of the object.

$$\text{Hydraulic Stress } P = \frac{F}{A} = \frac{\text{Total Radial Forces}}{\text{Surface Area}} \quad \text{Hydraulic Strain } \nu = \frac{\text{Change in Volume}}{\text{Initial Volume}} = \frac{\Delta V}{V} = \frac{V_f - V_i}{V_i}$$

Hydraulic Stress Pressure and Hydraulic Strain are directly proportional through material constant Bulk Modulus  $B$

$$P = B \nu \quad P = \frac{F}{A} = B \frac{\Delta V}{V} = B \left( \frac{V_{\text{final}} - V_{\text{initial}}}{V_{\text{initial}}} \right) \quad \Delta V = V_{\text{final}} - V_{\text{initial}} = \frac{P V_{\text{initial}}}{B} \quad V_{\text{final}} = V_{\text{initial}} \left( 1 + \frac{P}{B} \right)$$

## Fluids

Fluids are liquids and gases which completely enclose an object with buoyancy pressure forces and flow through tubes.

$$P = \frac{\text{Force on Fluid}}{\text{Boundary Area}} = \frac{F}{A} \quad P_{\text{fluid open to atmosphere}} = 1 \text{ atm} = 14.7 \text{ psi} = 101350 \text{ Pa} = 760 \text{ mmHg} = 760 \text{ torr}$$

### Absolute Pressure and Gauge Pressure

$$\text{Actual Pressure } P_{\text{absolute}} = P_{\text{atmosphere}} + P_{\text{gauge}} \quad \text{Measured Gauge Pressure } P_{\text{gauge}} = P_{\text{absolute}} - P_{\text{atmosphere}}$$

### Pressure Due to Depth within a Fluid

$$P_{\text{absolute}} = P_{\text{atmosphere}} + P_{\text{fluid at depth of } h} = P_{\text{atmosphere}} + \rho_{\text{fluid}} g h_{\text{depth of measurement}} = P_{\text{atm}} + \rho g h$$

**U Tube Manometer** is a device used to measure pressures by the effect on liquid columns on both side of the u tube.

$$P_{\text{absolute}} = P_{\text{atm}} + \rho g h \quad \text{Both Ends Open Tube } \rho_1 h_1 = \rho_2 h_2 \quad \text{One End Closed Tube } P_1 + \rho_1 g h_1 = \rho_2 g h_2$$

### Bouyancy

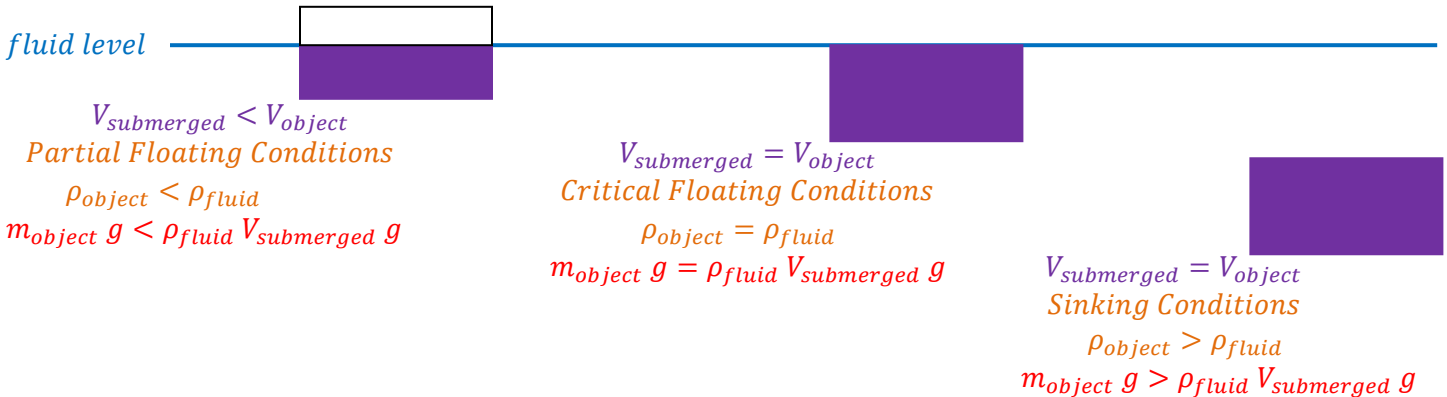
Bouyancy is the pressure force applied to an object residing partially or completely within a fluid of density  $\rho_{\text{fluid}}$

$$\text{Bouyancy Force } F_{\text{bouyancy}} = \rho_{\text{fluid}} V_{\text{submerged}} g \quad \text{If object is completely submerged } V_{\text{submerged}} = V_{\text{object}}$$

$$\text{Weight Force } W = m_{\text{object}} g = \rho_{\text{object}} V_{\text{object}} g \quad \text{where } \rho_{\text{object}} = \frac{m_{\text{object}}}{V_{\text{object}}}$$

### Partial Submerged Floating, Fully Submerged Critical Floating, and Sinking

Partial Submerged Floating occurs when upward bouyancy and other forces equal or exceed downward weight and other forces. Fully Submerged Critical Floating occurs when upward bouyancy and other forces equal downward weight and other forces. Sinking occurs when downward weight or other forces exceed upward bouyancy and other forces.



$$\text{Percent Submerged } \%Sub = \frac{V_{\text{submerged}}}{V_{\text{object}}} = 1 \text{ if } \rho_{\text{object}} \geq \rho_{\text{fluid}} \quad \%Sub = \frac{V_{\text{submerged}}}{V_{\text{object}}} = \frac{\rho_{\text{object}}}{\rho_{\text{fluid}}} \text{ if } \rho_{\text{object}} < \rho_{\text{fluid}}$$

$$\text{Apparent Weight } W_{\text{app}} = (\rho_{\text{object}} V_{\text{object}} - \rho_{\text{fluid}} V_{\text{submerged}}) g \text{ if } \rho_{\text{object}} > \rho_{\text{fluid}} \quad W_{\text{app}} = 0 \text{ if } \rho_{\text{object}} \leq \rho_{\text{fluid}}$$

### Fluid Flow Equations

Fluid Flow Equations describe the relation between the speeds, heights, and pressures of a fluid at different locations.

#### Bernoulli Equation for Fluid Flow

$$P_1 + \frac{1}{2} \rho_1 v_1^2 + \rho_1 g y_1 = P_2 + \frac{1}{2} \rho_2 v_2^2 + \rho_2 g y_2$$

$P_1$  and  $P_2$  is the pressure of the fluid at location 1 and 2

$\rho_1$  and  $\rho_2$  is the density of the fluid at location 1 and 2

$v_1$  and  $v_2$  is the speed of the fluid at location 1 and 2

$y_1$  and  $y_2$  is the height of the fluid at location 1 and 2

#### Equation of Continuity for Fluid Flow

$$\rho_1 A_1 v_1 = \rho_2 A_2 v_2 \text{ or } \frac{dV_1}{dt} = A_2 v_2 \text{ or } A_1 v_1 = \frac{dV_2}{dt}$$

$\rho_1$  and  $\rho_2$  is the density of the fluid at location 1 and 2

$A_1$  and  $A_2$  is tube cross section area at location 1 and 2

$v_1$  and  $v_2$  is the speed of the fluid at location 1 and 2

$\frac{dV_1}{dt}$  and  $\frac{dV_2}{dt}$  is the volume flow rate at location 1 and 2

**Force Transfer Formula** is Bernoulli's Equation for a contained static hydraulic force transfer from one end to another.

$$P_1 = P_2 \quad \text{which expands to } \frac{F_1}{A_1} = \frac{F_2}{A_2} \quad \text{Where } F_1 \text{ is at one end and } F_2 \text{ is at another end}$$

**Toricellis Formula** is Bernoulli's Equation for fluid flow out of a large tank into the atmosphere through a small opening.

$$P_{\text{above the fluid in the tank}} + \rho_{\text{fluid}} g y_{\text{height of fluid level above opening}} = P_{\text{atmosphere}} + \frac{1}{2} \rho_{\text{fluid}} v_{\text{out of the opening}}^2$$

## Wave Motion

Wave Motion is any kind of motion that repeats its exact transverse or longitudinal direction path over and over again at a fixed point of space in the same amount of time, this amount of time being known as the period  $T$ , while a wavefront oscillation between maximum and minimum values continues to move across the point in the longitudinal direction. Fluids, stretched strings, sound, and light are all examples of possible Wave Motion. Wave Motion has kinematic forms:

### Elastic Displacement Wave Transverse Direction Relations

The Transverse Direction is the actual direction for the oscillation of mass particles as a wave front passes through.

#### Transverse Displacement

$$y(x, t) = y_m \cos(kx \pm \omega t + \phi)$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

#### Transverse Velocity

$$v(x, t) = \frac{\partial y(x, t)}{\partial t} = \mp \omega y_m \sin(kx \pm \omega t + \phi)$$

#### Transverse Acceleration

$$a(x, t) = \frac{\partial v(x, t)}{\partial t} = -\omega^2 y_m \cos(kx \pm \omega t + \phi)$$

$$a(x, t) = -\omega^2 y(x, t)$$

#### Transverse Force

$$F(x, t) = -m \omega^2 y_m \cos(kx \pm \omega t + \phi)$$

$$F(x, t) = -m \omega^2 y(x, t)$$

$y_m$  is displacement amplitude or the largest displacement

$x$  is fixed position along the wave front

$t$  is time elapsed

$k$  is angular wave number     $\omega$  is angular frequency or angular velocity     $\phi$  is phase angle in radians     $\tan \phi = -\frac{v(0,0)}{\omega y(0,0)}$

#### Transverse Displacement

$$y(x, t) = y_m \sin(kx \pm \omega t + \phi)$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

#### Transverse Velocity

$$v(x, t) = \frac{\partial y(x, t)}{\partial t} = \pm \omega y_m \cos(kx \pm \omega t + \phi)$$

#### Transverse Acceleration

$$a(x, t) = \frac{\partial v(x, t)}{\partial t} = -\omega^2 y_m \sin(kx \pm \omega t + \phi)$$

$$a(x, t) = -\omega^2 y(x, t)$$

#### Transverse Force

$$F(x, t) = -m \omega^2 y_m \sin(kx \pm \omega t + \phi)$$

$$F(x, t) = -m \omega^2 y(x, t)$$

#### Maximum Transverse Displacement

$$y_m$$

Occurs with the following

$$\text{displacement } \cos \text{ or } \sin = \pm 1$$

$$y(x, t) = \max = +y_m \text{ or } -y_m$$

or with the following

$$\text{acceleration } \cos \text{ or } \sin = \pm 1$$

$$a(x, t) = \max = +a_m \text{ or } -a_m$$

or with the following

$$\text{velocity } \sin \text{ or } \cos = 0$$

$$v(x, t) = 0$$

#### Maximum Transverse Velocity

$$v_m = \omega y_m$$

Occurs with the following

$$\text{velocity } \cos \text{ or } \sin = \pm 1$$

$$v(x, t) = \max = +v_m \text{ or } -v_m$$

or with the following

$$\text{displacement } \cos \text{ or } \sin = 0$$

$$y(x, t) = 0$$

or with the following

$$\text{acceleration } \cos \text{ or } \sin = 0$$

$$a(x, t) = 0$$

#### Maximum Transverse Acceleration

$$a_m = \omega v_m = \omega^2 y_m$$

Occurs with the following

$$\text{acceleration } \cos \text{ or } \sin = \pm 1$$

$$a(x, t) = \max = +a_m \text{ or } -a_m$$

or with the following

$$\text{displacement } \cos \text{ or } \sin = \pm 1$$

$$y(x, t) = \max = +y_m \text{ or } -y_m$$

or with the following

$$\text{velocity } \sin \text{ or } \cos = 0$$

$$v(x, t) = 0$$

### Longitudinal Direction Relations

The Longitudinal Direction is perpendicular to the Transverse Direction and is the direction of wave propagation which has a wave speed  $v$  related to its angular frequency  $\omega$ , wave number  $k$ , wavelength  $\lambda$ , period  $T$ , and cycle frequency  $f$ .

$$\text{Longitudinal Wave Propagation Speed} \quad v = \frac{\omega}{k} = \frac{\lambda}{T} = \lambda f$$

### Wave Motion Relations

Wave relations for wave speed  $v$ , angular frequency  $\omega$ , wave number  $k$ , wavelength  $\lambda$ , period  $T$ , and cycle frequency  $f$ .

#### Natural Angular Frequency

$$\omega = 2\pi f = \frac{2\pi}{T}$$

#### Natural Cycle Frequency

$$f = \frac{\omega}{2\pi} = \frac{1}{T}$$

#### Natural Cycle Period

$$T = \frac{2\pi}{\omega} = \frac{1}{f}$$

#### Wave Number

$$k = \frac{2\pi}{\lambda}$$

#### Wavelength

$$\lambda = \frac{2\pi}{k}$$

$$\lambda = \frac{v}{f}$$

## Sound Displacement Wave and Pressure Wave Longitudinal Direction Relations

The Longitudinal Direction is the direction for the motion of medium particles as a sound wave front passes through.

### Longitudinal Pressure Difference

$$\Delta p(x, t) = \Delta p_m \sin(kx \pm \omega t + \phi)$$

$$\text{Amplitude Relations } \Delta p_m = v \rho \omega s_m$$

$$I = \frac{1}{2} \rho v \omega^2 s_m^2 \quad \rho \Delta p_m = B \rho_m$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

### Longitudinal Displacement

$$s(x, t) = s_m \cos(kx \pm \omega t + \phi)$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

### Longitudinal Velocity

$$v(x, t) = \frac{\partial s(x, t)}{\partial t} = \mp \omega s_m \sin(kx \pm \omega t + \phi)$$

### Longitudinal Acceleration

$$a(x, t) = \frac{\partial v(x, t)}{\partial t} = -\omega^2 s_m \cos(kx \pm \omega t + \phi)$$

$$a(x, t) = -\omega^2 s(x, t)$$

### Longitudinal Force

$$F(x, t) = -m \omega^2 s_m \cos(kx \pm \omega t + \phi)$$

$$F(x, t) = -m \omega^2 s(x, t)$$

$s_m$  is displacement amplitude     $\Delta p_m$  is pressure amplitude     $x$  is fixed position along the wave front     $t$  is time elapsed

$k$  is angular wave number     $\omega$  is angular frequency or angular velocity     $\phi$  is phase angle in radians     $\tan \phi = -\frac{v(0,0)}{\omega y(0,0)}$

### Longitudinal Pressure Difference

$$\Delta p(x, t) = \Delta p_m \cos(kx \pm \omega t + \phi)$$

$$\text{Amplitude Relations } \Delta p_m = v \rho \omega s_m$$

$$I = \frac{1}{2} \rho v \omega^2 s_m^2 \quad \rho \Delta p_m = B \rho_m$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

### Longitudinal Displacement

$$s(x, t) = s_m \sin(kx \pm \omega t + \phi)$$

$\pm$  will be positive for leftward moving waves

$\pm$  will be negative for rightward moving waves

### Longitudinal Velocity

$$v(x, t) = \frac{\partial y(x, t)}{\partial t} = \pm \omega s_m \cos(kx \pm \omega t + \phi)$$

### Longitudinal Acceleration

$$a(x, t) = \frac{\partial v(x, t)}{\partial t} = -\omega^2 s_m \sin(kx \pm \omega t + \phi)$$

$$a(x, t) = -\omega^2 s(x, t)$$

### Longitudinal Force

$$F(x, t) = -m \omega^2 s_m \sin(kx \pm \omega t + \phi)$$

$$F(x, t) = -m \omega^2 s(x, t)$$

### Maximum Sound Pressure

$$\Delta p_m$$

Occurs with the following

$$\text{pressure } \cos \text{ or } \sin = \pm 1$$

$$p(x, t) = \max = +\Delta p_m \text{ or } -\Delta p_m$$

$$\text{displacement } \cos \text{ or } \sin = 0$$

$$y(x, t) = 0$$

or with the following

$$\text{acceleration } \cos \text{ or } \sin = 0$$

$$a(x, t) = 0$$

or with the following

$$\text{velocity } \cos \text{ or } \sin = \pm 1$$

$$v(x, t) = \max = +v_m \text{ or } -v_m$$

### Maximum Transverse Velocity

$$v_m = \omega y_m$$

Occurs with the following

$$\text{velocity } \cos \text{ or } \sin = \pm 1$$

$$v(x, t) = \max = +v_m \text{ or } -v_m$$

or with the following

$$\text{pressure } \cos \text{ or } \sin = \pm 1$$

$$p(x, t) = \max = +\Delta p_m \text{ or } -\Delta p_m$$

$$\text{displacement } \cos \text{ or } \sin = 0$$

$$y(x, t) = 0$$

or with the following

$$\text{acceleration } \cos \text{ or } \sin = 0$$

$$a(x, t) = 0$$

### Maximum Transverse Acceleration

$$a_m = \omega v_m = \omega^2 y_m$$

Occurs with the following

$$\text{acceleration } \cos \text{ or } \sin = \pm 1$$

$$a(x, t) = \max = +a_m \text{ or } -a_m$$

or with the following

$$\text{displacement } \cos \text{ or } \sin = \pm 1$$

$$y(x, t) = \max = +y_m \text{ or } -y_m$$

$$\text{pressure } \cos \text{ or } \sin = 0$$

$$p(x, t) = 0$$

or with the following

$$\text{velocity } \sin \text{ or } \cos = 0$$

$$v(x, t) = 0$$

## Longitudinal Direction Relations

Wave speed  $v$  is related to its angular frequency  $\omega$ , wave number  $k$ , wavelength  $\lambda$ , period  $T$ , and cycle frequency  $f$ .

$$\text{Longitudinal Wave Propagation Speed } v = \frac{\omega}{k} = \frac{\lambda}{T} = \lambda f \quad \text{Arrival Time Difference } \Delta t = d \left( \frac{1}{v_2} - \frac{1}{v_1} \right)$$

## Wave Motion Relations

Wave relations for wave speed  $v$ , angular frequency  $\omega$ , wave number  $k$ , wavelength  $\lambda$ , period  $T$ , and cycle frequency  $f$ .

### Natural Angular Frequency

$$\omega = 2\pi f = \frac{2\pi}{T}$$

### Natural Cycle Frequency

$$f = \frac{\omega}{2\pi} = \frac{1}{T}$$

### Natural Cycle Period

$$T = \frac{2\pi}{\omega} = \frac{1}{f}$$

### Wave Number

$$k = \frac{2\pi}{\lambda}$$

### Wavelength

$$\lambda = \frac{2\pi}{k}$$

$$\lambda = \frac{v}{f}$$

## Phase Difference, Location Difference, Time Difference on a Single Wave

Phase Difference  $\Delta\phi$  is the angular difference in radians between two points that differ in location or in time on a wave.

### Location Difference

$$\Delta x = \frac{\Delta\phi}{2\pi} \lambda$$

$\Delta x$  Location difference between two points on a wave

$\lambda$  Wavelength of the wave

### Time Difference

$$\Delta t = \frac{\Delta\phi}{2\pi} T$$

$\Delta t$  Time difference between two points on a wave

$T$  Period of the wave

## Interference of Two Waves

Interference of Wave motion results when two wave fronts with matching amplitude, angular frequency, and angular wave number but phase shifted interfere with each other and combine to form a new wave front form

$$y(x, t) = y_m \sin(kx - \omega t) + y_m \sin(kx + \omega t + \phi) = 2 y_m \cos\left(\frac{1}{2}\phi\right) \sin\left(kx + \omega t + \frac{1}{2}\phi\right) \quad y_{max} = 2 y_m \cos\left(\frac{1}{2}\phi\right)$$

$$\text{Arrival Time Difference of Wave Speeds } \Delta t = d \left( \frac{1}{v_2} - \frac{1}{v_1} \right) \quad \text{Speed of Sound } v = (331 + 0.6 T_{in} \text{ } ^\circ\text{C}) \frac{m}{s}$$

### Constructive Interference of Waves Antinode Maxima

$$\text{Path difference} = x_2 - x_1 = m \lambda = \frac{mv}{f} \quad m = 1, 2, \dots$$

### Destructive Interference of Waves Node Minima

$$\text{Path difference} = x_2 - x_1 = \frac{(2m-1)\lambda}{2} = \frac{(2m-1)v}{2f} \quad m = 1, 2, \dots$$

## Standing Waves

Standing Wave motion results when two wave fronts with matching amplitude, angular frequency, and angular wave number but moving in opposite directions interfere with each other and combine to form a new wave front form

$$y(x, t) = y_m \sin(kx - \omega t) + y_m \sin(kx + \omega t) = 2 y_m \sin(kx) \cos(\omega t) \quad y_{max} = 2 y_m \sin(kx)$$

$$v(x, t) = \frac{\partial y(x, t)}{\partial t} = -2 \omega y_m \sin(kx) \sin(\omega t) \quad a(x, t) = \frac{\partial v(x, t)}{\partial t} = -2 \omega^2 y_m \sin(kx) \cos(\omega t)$$

The location of the nodes (zeros) and the antinodes (maxima) are stationary and occur only at certain allowed values

### Allowed Node (Zero) Location, Wavelength, Frequency

$$x = \frac{n\lambda}{2} \quad \lambda = \frac{2L}{n} \quad f = \frac{nv}{2L}$$

$n$  is any positive integer:  $n = 1, 2, 3, 4, \dots$

### Allowed Antinode (Max) Location, Wavelength, Frequency

$$x = \frac{(2n-1)\lambda}{4} \quad \lambda = \frac{4L}{(2n-1)} \quad f = \frac{(2n-1)v}{4L}$$

The maximum amplitude achieved by the antinode locations is  $2y_m$

## Stretched String Sound Waves

Waves that travel on a stretched string with both ends clamped have a speed related to the Tension  $T$  in the string

$$\text{Speed of String Wave } v = \sqrt{\frac{T}{\mu}} \quad \text{Power of String Wave } P_{avg} = \frac{1}{2} \mu v \omega^2 y_m^2 \quad \text{with Linear Density } \mu = \frac{m}{L}$$

$T$  is string Tension, which is known or found from Newtons Second Law  $\mu$  is the Linear Mass Density  $\mu = \frac{m}{L}$

Waves on a stretched string must have both ends as nodes and only certain wavelengths and frequencies are allowed.

### Allowed Wavelengths

$$\lambda = \frac{2L}{n}$$

$n$  is any positive integer:  $n = 1, 2, 3, 4, \dots$

### Allowed Frequencies

$$f = \frac{v}{\lambda} = \frac{nv}{2L}$$

$n = 1$  is the fundamental frequency and the fundamental wavelength

## Open or Closed End Pipe Sound Waves

Waves that travel in a pipe with open or closed ends have a speed equal to the speed of sound in air at temperature  $T$

$$\text{Speed of Pipe Wave at } 20^\circ\text{C } v = 343 \frac{m}{s} \quad \text{Speed of Pipe Wave at any Temp } T \quad v = (331 + 0.6 T_{in} \text{ } ^\circ\text{C}) \frac{m}{s}$$

Waves must have closed end nodes and open end antinodes and only certain wavelengths and frequencies are allowed.

### Pipe with Both Ends Open or Pipe with Both Ends Closed

#### Allowed Displacement Node (Zero) Location, Pressure

#### Antinode (Maximum) Location, Wavelength, Frequency

$$x = \frac{n\lambda}{2} \quad \lambda = \frac{2L}{n} \quad f = \frac{nv}{2L}$$

$n$  is any positive integer:  $n = 1, 2, 3, 4, \dots$

### Pipe with One End Open and One End Closed

#### Allowed Displacement Antinode (Maximum) Location, Pressure Node (Zero) Location, Wavelength, Frequency

$$x = \frac{(2n-1)\lambda}{4} \quad \lambda = \frac{4L}{(2n-1)} \quad f = \frac{(2n-1)v}{4L}$$

$n = 1$  is the fundamental frequency and the fundamental wavelength



### Beat Interference of Two Waves

Beat Interference of Wave motion results when two wave fronts with matching amplitude, angular wave number, and zero phase shift but with different angular frequencies interfere with each other and combine to form a new wave front

$$y(x, t) = y_m \sin(kx - \omega_1 t) + y_m \sin(kx + \omega_2 t) = 2 y_m \sin(kx) \cos\left(\left(\frac{\omega_1 - \omega_2}{2}\right) t\right) \cos\left(\left(\frac{\omega_1 + \omega_2}{2}\right) t\right)$$

$$y(x, t) = a_m \cos\left(\left(\frac{\omega_1 + \omega_2}{2}\right) t\right) \quad \text{with amplitude} \quad a_m = 2 y_m \sin(kx) \cos\left(\left(\frac{\omega_1 - \omega_2}{2}\right) t\right)$$

The resulting wave front has an amplitude that varies in time with a Beat Cycle Frequency and Beat Angular Frequency  
*Amplitude Beat Cycle Frequency*  $f_{beat} = f_1 - f_2$       *Amplitude Beat Angular Frequency*  $\omega_{beat} = \omega_1 - \omega_2$

### Doppler Effect

Doppler Effect occurs when a wave with speed  $v_{wave\ in\ medium}$  is either emitted from a moving source  $v_{source}$  received by a moving detector  $v_{detector}$  or both. The received wave cycle frequency  $f_{detector}$  and wavelength  $\lambda_{detector}$  at the detector is related to the emitted wave cycle frequency  $f_{source}$  and wavelength  $\lambda_{source}$  from the source

$$f_{detector} = f_{source} \left( \frac{v_{wave\ in\ medium} \pm v_{detector}}{v_{wave\ in\ medium} \mp v_{source}} \right) \quad \text{for a different source and detector}$$

$$\lambda_{source} = \lambda_{detector} \left( \frac{v_{wave\ in\ medium} \pm v_{detector}}{v_{wave\ in\ medium} \mp v_{source}} \right) \quad \text{for a different source and detector}$$

*Numerator sign for  $v_{detector}$*       + for detector approaching source      - for detector receding from source  
*Denominator sign for  $v_{source}$*       - for source approaching detector      + for source receding from detector

Detecting echo wave  $v_{wave\ in\ medium}$  from object  $v_{object}$  the received wave cycle frequency  $f_{detector}$  and wavelength  $\lambda_{detector}$  at the detector is related to the emitted wave cycle frequency  $f_{source}$  and wavelength  $\lambda_{source}$  from the source

$$f_{detector} = f_{source} \left( \frac{v_{wave\ in\ medium} \pm v_{object}}{v_{wave\ in\ medium} \mp v_{source}} \right) \left( \frac{v_{wave\ in\ medium} \pm v_{source}}{v_{wave\ in\ medium} \mp v_{object}} \right) \quad \text{source detector echo from object}$$

$$\lambda_{source} = \lambda_{detector} \left( \frac{v_{wave\ in\ medium} \pm v_{object}}{v_{wave\ in\ medium} \mp v_{source}} \right) \left( \frac{v_{wave\ in\ medium} \pm v_{source}}{v_{wave\ in\ medium} \mp v_{object}} \right) \quad \text{source detector echo from object}$$

*Numerator sign for  $v_{object}$*       + for object approaching source      - for object receding from source  
*Denominator sign for  $v_{object}$*       - for object approaching source      + for object receding from source  
*Denominator sign for  $v_{source}$*       - for source approaching object      + for source receding from object  
*Numerator sign for  $v_{source}$*       + for source approaching object      - for source receding from object

### Sound Source Power, Sound Intensity, Sound Detector Power, and Decibel Level

Sound Source Power is the rate at which energy is emitted from the sound source per unit time. The sound emanates outward usually in either a spherical shell wave front or a hemispherical shell wave front and has a received intensity

*Sound Intensity*       $I_{received} = \frac{P_{source}}{A_{wavefront\ area}}$       where  $A_{wavefront\ area}$  may depend on distance

$A = 4\pi r^2$  isotropic spherical wavefront at distance  $r$        $A = 2\pi r^2$  hemispherical wavefront at distance  $r$

*Sound Detector Power*       $P_{received} = \frac{P_{source} A_{receiver}}{A_{wavefront\ area}}$       where  $A_{receiver}$  is the receiver cross sectional area

Since Sound Intensity exists on a very large range of values it is common to reduce the scale size on the log Decibel Level

*Decibel Level*       $d\beta = 10 \log\left(\frac{I}{I_0}\right)$       where the threshold of hearing standard intensity is  $I_0 = 1 \times 10^{-12} \frac{W}{m^2}$

*Difference in Decibel Level for two sources with intensities  $I_1$  and  $I_2$*        $\Delta\beta = \beta_2 - \beta_1 = 10 \log\left(\frac{I_2}{I_1}\right)$

### Mach Number and Mach Cone Angle

Mach Number  $N$  is the ratio of an object speed to the speed of sound in the medium within which the object moves. Mach Cone Angle  $\theta_m$  is the angle of the shockwave created by an object exceeding the speed of sound in the medium.

*Mach Number*       $N = \frac{v_{object\ in\ medium}}{v_{sound\ in\ medium}}$       *Mach Cone Angle*       $\sin \theta_m = \frac{1}{N} = \frac{v_{sound\ in\ medium}}{v_{object\ in\ medium}}$



# Need Help?

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## Kinetic Theory of Gases

Kinetic Theory of gas describes the relations of the state variables pressure, volume, and temperature to the gas speeds.

### Ideal Gas Laws

Many gases approximate the Ideal Gas state. A gas must meet two conditions to be ideal and follow the Ideal Gas Laws:

*Gas molecules must occupy a very small fraction of the container volume by existing at a low pressure.*

*Gas molecules must have high energy and small intermolecular forces by existing at a high temperature.*

Ideal Gas Laws relate state variables pressure  $P$ , volume  $V$ , and temperature  $T$  to amount of gas in moles or molecules.

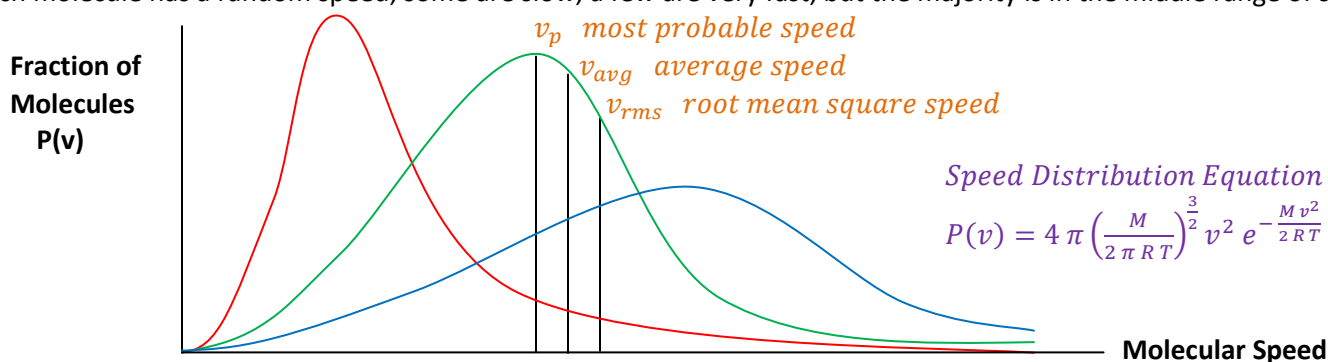
*Moles n Version*  $PV = nRT$     *Molecules N Version*  $PV = NkT$     *State Variable Relation*  $\frac{P_1 V_1}{n_1 T_1} = \frac{P_2 V_2}{n_2 T_2}$

*Pressure*  $1 \text{ atm} = 14.7 \text{ psi} = 101350 \text{ Pa}$     *Temperature*  $K = ^\circ\text{C} + 273$      $^\circ\text{C} = \frac{5}{9} (^{\circ}\text{F} - 32)$     *Volume*  $1 \text{ m}^3 = 1000 \text{ L}$

$n = \frac{m}{M} \frac{\text{mass}}{\text{molar mass}}$     *Molecules*  $N = n N_a$  where  $N_a = 6.022 \times 10^{23}$      $R = 8.314 \frac{\text{J}}{\text{mol K}}$      $k = 1.381 \times 10^{-23} \frac{\text{J}}{\text{K}}$

### Molecular Speed Distribution and Root Mean Square Speed

Each molecule has a random speed; some are slow, a few are very fast, but the majority is in the middle range of speeds



The above colored coded graphs can be compared to each other according to the following schemes:

#### Absolute Temperature

The higher absolute temperature in Kelvin, the faster individual molecules move and the more the curve is stretched

*Temperature of Blue Curve* > *Temperature of Green Curve* > *Temperature of Red Curve*

#### Molecular Weight

The higher molecular weight in grams, the slower individual molecules move and the more the curve is compressed

*Molecular Weight of Red Curve* > *Molecular Weight of Green Curve* > *Molecular Weight of Blue Curve*

#### Most Probable Speed, Average Speed, Root Mean Square Speed

Most Probable Speed  $v_p$  is the maximum of the distribution curve, Average Speed  $v_{avg}$  is the statistical mean of the distribution curve, and the Root Mean Square Speed  $v_{rms}$  is the root of the mean of the squared distribution curve.

*Root Mean Square Speed*  $v_{rms} = \sqrt{\frac{3RT}{M}}$     *Average Speed*  $v_{avg} = \sqrt{\frac{8RT}{\pi M}}$     *Most Probable Speed*  $v_p = \sqrt{\frac{2RT}{M}}$

*Normalization*  $\int_0^\infty P(v) dv = 1$     *Average Speed*  $v_{avg} = \int_0^\infty v P(v) dv$     *Most Probable Speed*  $P'(v_p) = 0$

#### Kinetic Energy per Molecule and Kinetic Energy Total

Each gas molecule has random speed and kinetic energy, but average kinetic energy that depends only on temperature.

$K_{\text{average per molecule}} = \frac{3RT}{2N_A} = \frac{3}{2} kT$      $K_{\text{total}} = N K_{\text{average per molecule}} = \frac{3}{2} NkT = \frac{1}{2} m v_{rms}^2 = \frac{3}{2} nRT$

#### Mean Free Path

Mean Free Path is the average distance a gas molecule travels between collisions and is inversely related to density.

$\lambda_{\text{mean free path}} = \frac{1}{\sqrt{2} \pi d^2 \frac{N}{V}} = \frac{kT}{\sqrt{2} \pi d^2 P}$      $d = \text{molecule diameter}$      $\frac{N}{V} = \text{number of molecules per volume}$

## Laws of Thermodynamics

Thermodynamics is the study of heat transfer, work of a system, stored internal energy, and order energy or entropy.

**Zeroth Law** The steady state equilibrium of objects in contact require the temperatures to be equal  $T_{object 1} = T_{object 2}$

**First Law** The relationship between the change in internal energy  $\Delta E$ , heat  $Q$  added to, and work  $W$  done by a system

$$\text{State Relation } \Delta E = Q + W \quad \text{Differential Relation } dE = dQ + dW$$

**Second Law** The total entropy or disorder of the Universe will always increase during any process

$$\Delta S_{universe} > 0 \quad \text{where} \quad \Delta S_{universe} = \Delta S_{system} + \Delta S_{surroundings}$$

**Third Law** The entropy of a substance will only be zero when the substance is in a pure crystalline form at absolute zero

$$S^\circ = 0 \quad \text{only when in a pure crystalline form and at absolute zero temperature } T = 0 \text{ K}$$

### Internal Energy, Heat, Work, Entropy and Gases in the First Law of Thermodynamics

First Law is the Work Energy Equation change in internal energy  $\Delta E$ , heat  $Q$  added to, and work  $W$  done by the system.

$$\text{State Relation } \Delta E = Q + W \quad \text{Differential Relation } dE = dQ + dW$$

#### Internal Energy Change To System

$$dE = dQ + dW = n C_v dT$$

$$\Delta E = n C_v \Delta T$$

#### Heat Added To The System

$$dQ = dE - dW = n C_v dT + p dV$$

$$Q = \Delta E - W = n C_v \Delta T + \int p dV$$

#### Work Done On The System

$$dW = dE - dQ = -p dV$$

$$W = - \int p dV = -\text{Area below PV curve}$$

$$\text{Isothermal } (\Delta T = 0) \quad \Delta E = n C_v \Delta T = 0 \quad W = -n R T \ln \left( \frac{V_{final}}{V_{initial}} \right) \quad Q = -W = n R T \ln \left( \frac{V_{final}}{V_{initial}} \right)$$

$$\text{Isobaric } (\Delta P = 0) \quad \Delta E = n C_v \Delta T \quad W = -p \Delta V \quad Q = n C_v \Delta T + p \Delta V = n C_v \Delta T + n R \Delta T = n C_p \Delta T$$

$$\text{Isochoric } (\Delta V = 0) \quad \Delta E = n C_v \Delta T \quad W = 0 \quad Q = \Delta E = n C_v \Delta T$$

$$\text{Adiabatic } (Q = 0) \quad \Delta E = n C_v \Delta T \quad W = \Delta E = n C_v \Delta T \quad Q = 0$$

$$\text{Free Expansion } (P = 0 \text{ and } Q = 0 \text{ but } \Delta V > 0) \quad \Delta E = n C_v \Delta T = 0 \quad W = 0 \quad Q = 0$$

$$\text{Full Cycle } (\Delta T = 0 \text{ and } \Delta P = 0 \text{ and } \Delta V = 0) \quad \Delta E = n C_v \Delta T = 0$$

$$C_v = \left( \frac{\text{degrees of freedom } f}{2} \right) R \quad C_p = C_v + R$$

$$\text{monatomic gas} \\ C_v = \frac{3}{2} R \quad C_p = C_v + R = \frac{5}{2} R$$

$$\text{diatomic gas} \\ C_v = \frac{5}{2} R \quad C_p = C_v + R = \frac{7}{2} R$$

$$\text{polyatomic gas} \\ C_v = 3R \quad C_p = C_v + R = 4R$$

### Entropy

Entropy is the state function of disorder energy per temperature as a natural log of all possible microstate combinations

$$\text{Entropy } S = k \ln W \quad k = 1.381 \times 10^{-23} \frac{J}{K} \quad W = \frac{N!}{n_1! n_2! n_3! \dots} \quad \text{with total microstates } N = n_1 + n_2 + n_3 + \dots$$

$$\text{Stirlings Approximation } \ln N! = N \ln N - N \quad \text{and} \quad S = k[(N \ln N - N) - (n_1 \ln n_1 - n_1) - (n_2 \ln n_2 - n_2) - \dots]$$

Entropy Change  $\Delta S_{irr}$  for an irreversible process is equal to Entropy Change  $\Delta S_{rev}$  of any equivalent reversible process

$$\Delta S = \Delta S_{irreversible} = \Delta S_{reversible} = \int_{\text{initial state}}^{\text{final state}} \frac{dQ}{T} \quad dQ = T dS \quad Q = \int_{\text{initial state}}^{\text{final state}} T dS$$

$$\Delta S = 0 \quad \text{Adiabatic} \quad \Delta S = \frac{Q}{T} \quad \text{Isothermal} \quad \Delta S = \frac{Q}{T} \quad \text{Heat Reservoir} \quad \Delta S = k \ln \left( \frac{W_{final}}{W_{initial}} \right) \quad \text{Any Process}$$

$$\Delta S = \frac{m L}{T} \quad \text{Solid, Liquid, or Gas Phase Change} \quad \Delta S = m c \ln \left( \frac{T_{final}}{T_{initial}} \right) \quad \text{Solid or Liquid Temperature Change}$$

$$\Delta S = n R \ln \left( \frac{V_{final}}{V_{initial}} \right) + n C_v \ln \left( \frac{T_{final}}{T_{initial}} \right) = n R \ln \left( \frac{V_{final}}{V_{initial}} \right) + n C_v \ln \left( \frac{P_{final} V_{final}}{P_{initial} V_{initial}} \right) \quad \text{Gas for Any Process}$$

$$C_v = \frac{3}{2} R \quad \text{monatomic gas} \quad C_v = \frac{5}{2} R \quad \text{diatomic gas} \quad C_v = 3R \quad \text{polyatomic gas}$$

Processes with PV Diagrams and Equations for Internal Energy, Heat, Work, and Entropy

**Isothermal**  $T = \text{constant}$   $p_{\text{final}} V_{\text{final}} = p_{\text{initial}} V_{\text{initial}}$

Internal Energy  $\Delta E = 0$

Heat  $Q = n R T \ln\left(\frac{V_{\text{final}}}{V_{\text{initial}}}\right) = n R T \ln\left(\frac{P_{\text{initial}}}{P_{\text{final}}}\right)$

$Q = p V \ln\left(\frac{V_{\text{final}}}{V_{\text{initial}}}\right) = p V \ln\left(\frac{P_{\text{initial}}}{P_{\text{final}}}\right)$

Work  $W = -n R T \ln\left(\frac{V_{\text{final}}}{V_{\text{initial}}}\right) = -n R T \ln\left(\frac{P_{\text{initial}}}{P_{\text{final}}}\right)$

$W = -p V \ln\left(\frac{V_{\text{final}}}{V_{\text{initial}}}\right) = -p V \ln\left(\frac{P_{\text{initial}}}{P_{\text{final}}}\right)$

Entropy  $\Delta S = \frac{Q}{T}$

**Isochoric**  $V = \text{constant}$

$\frac{P_{\text{final}}}{T_{\text{final}}} = \frac{P_{\text{initial}}}{T_{\text{initial}}}$

Internal Energy  $\Delta E = n C_v (T_{\text{final}} - T_{\text{initial}})$

Heat  $Q = n C_v (T_{\text{final}} - T_{\text{initial}})$

Work  $W = 0$

Entropy  $\Delta S = n C_v \ln\left(\frac{T_{\text{final}}}{T_{\text{initial}}}\right) = n C_v \ln\left(\frac{P_{\text{final}}}{P_{\text{initial}}}\right)$

monatomic gas  $C_v = \frac{3}{2}R$  diatomic gas  $C_v = \frac{5}{2}R$

polyatomic gas  $C_v = 3R$

**Isobaric**  $p = \text{constant}$

$\frac{V_{\text{final}}}{T_{\text{final}}} = \frac{V_{\text{initial}}}{T_{\text{initial}}}$

Internal Energy  $\Delta E = n C_v (T_{\text{final}} - T_{\text{initial}})$

Heat  $Q = n C_p (T_{\text{final}} - T_{\text{initial}})$

Work  $W = -p(V_{\text{final}} - V_{\text{initial}}) = -n R (T_{\text{final}} - T_{\text{initial}})$

Entropy  $\Delta S = n R \ln\left(\frac{V_{\text{final}}}{V_{\text{initial}}}\right) + n C_v \ln\left(\frac{T_{\text{final}}}{T_{\text{initial}}}\right)$

monatomic gas  $C_v = \frac{3}{2}R$  diatomic gas  $C_v = \frac{5}{2}R$

polyatomic gas  $C_v = 3R$   $C_p = C_v + R$

**Adiabatic**  $q = 0$   $p_{\text{final}} V_{\text{final}}^\gamma = p_{\text{initial}} V_{\text{initial}}^\gamma$

$T_{\text{final}} V_{\text{final}}^{\gamma-1} = T_{\text{initial}} V_{\text{initial}}^{\gamma-1}$   $\gamma = \frac{C_p}{C_v} = \frac{C_v + R}{C_v}$

Internal Energy  $\Delta E = n C_v (T_{\text{final}} - T_{\text{initial}})$

Heat  $Q = 0$

Work  $W = n C_v (T_{\text{final}} - T_{\text{initial}})$

Entropy  $\Delta S = 0$

monatomic gas  $C_v = \frac{3}{2}R$  diatomic gas  $C_v = \frac{5}{2}R$

polyatomic gas  $C_v = 3R$   $C_p = C_v + R$   $\gamma = \frac{C_p}{C_v} = \frac{C_v + R}{C_v}$

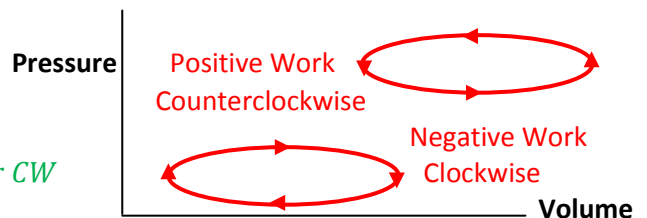
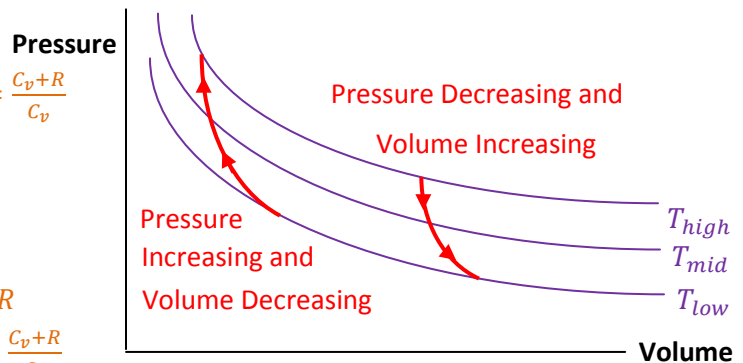
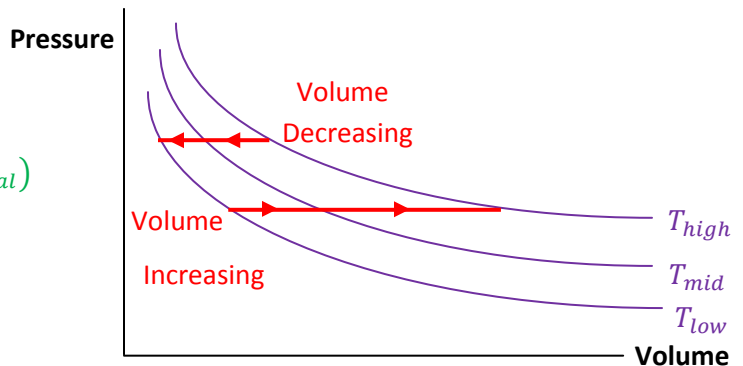
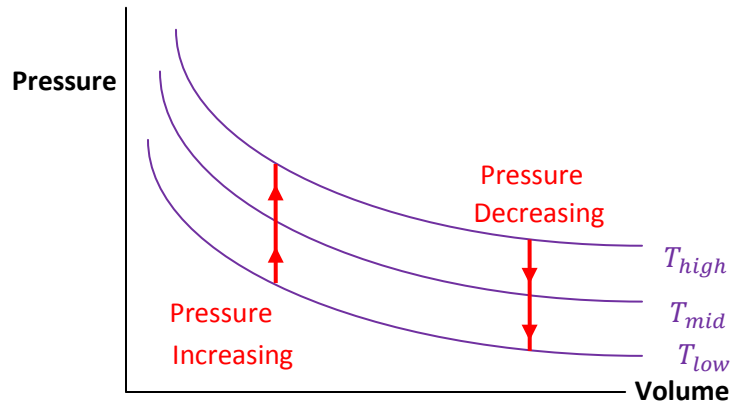
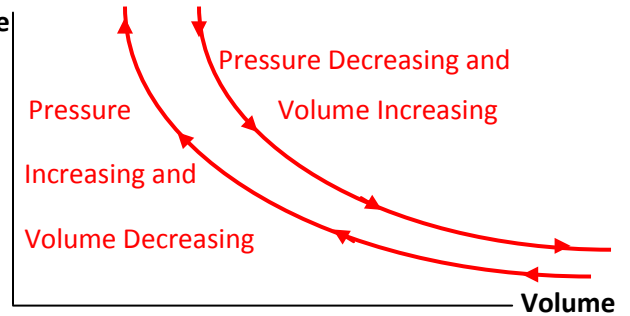
**Full Cycle**  $p_{\text{final}} = p_{\text{initial}}$   $V_{\text{final}} = V_{\text{initial}}$   $T_{\text{final}} = T_{\text{initial}}$

Internal Energy  $\Delta E = 0$

Heat  $Q = -W = -\text{Area Enclosed by Cycle Curve}$

Work  $W = \text{Area Enclosed by Cycle Curve} + \text{for CCW} - \text{for CW}$

Entropy  $\Delta S = \sum \Delta S_{\text{each path of the entire cycle}}$



# Engines and Efficiency, Refrigerators and Coefficient of Performance

Engines and Refrigerators use Thermodynamic Laws to convert between thermal energy and mechanical work energy.

## Engines and Efficiency

An Engine is any device that draws heat energy  $Q_H$  from a high temperature  $T_H$  reservoir, converts only a part of that energy into useful work  $W$ , and dumps the remaining energy  $Q_L$  into the low temperature  $T_L$  reservoir as heat exhaust.

### Carnot Engine

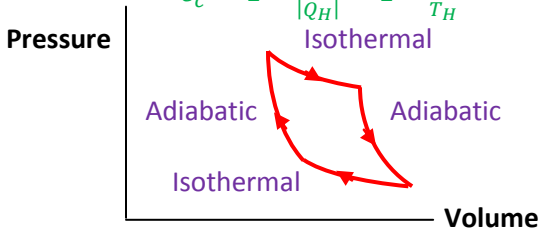
Uses only Adiabatic and Isothermal Paths

$$\text{Work } W_{by} = -W = |Q_H| - |Q_L|$$

$$\text{Entropy } \Delta S = \Delta S_H + \Delta S_L = \frac{|Q_H|}{T_H} - \frac{|Q_L|}{T_L}$$

$$\text{Efficiency } \epsilon_c = \frac{\text{Mechanical Work}}{\text{Input Heat Energy}} = \frac{|W|}{|Q_H|}$$

$$\epsilon_c = 1 - \frac{|Q_L|}{|Q_H|} = 1 - \frac{T_L}{T_H}$$



### Real Engine

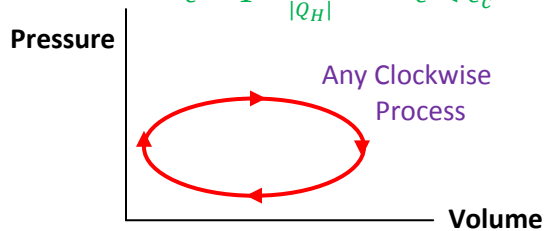
Uses any Paths to complete cycle

$$\text{Work } W_{by} = -W = |Q_H| - |Q_L|$$

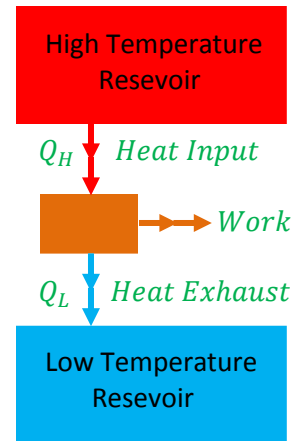
$$\text{Entropy } \Delta S = \sum \Delta S_{\text{each path of entire cycle}}$$

$$\text{Efficiency } \epsilon = \frac{\text{Mechanical Work}}{\text{Input Heat Energy}} = \frac{|W|}{|Q_H|}$$

$$\epsilon = 1 - \frac{|Q_L|}{|Q_H|} \quad \epsilon < \epsilon_c$$



### Engine Diagram



## Refrigerators and Coefficient of Performance

A Refrigerator is any device that draws heat energy  $Q_L$  from a low temperature  $T_L$  reservoir by performing an amount of work  $W$  on the system, and dumps the remaining energy  $Q_H$  into the high temperature  $T_H$  reservoir as heat exhaust.

### Carnot Refrigerator

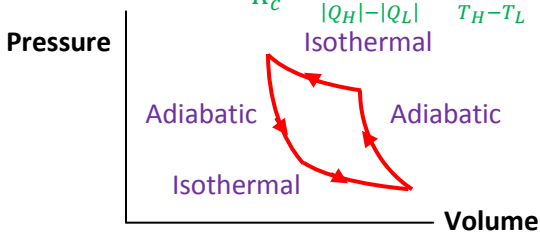
Uses only Adiabatic and Isothermal Paths

$$\text{Work } W = |Q_H| - |Q_L|$$

$$\text{Entropy } \Delta S = \Delta S_H + \Delta S_L = \frac{|Q_H|}{T_H} - \frac{|Q_L|}{T_L}$$

$$\text{Coefficient of Performance } K_c = \frac{|Q_L|}{|W|}$$

$$K_c = \frac{|Q_L|}{|Q_H| - |Q_L|} = \frac{T_L}{T_H - T_L}$$



### Real Refrigerator

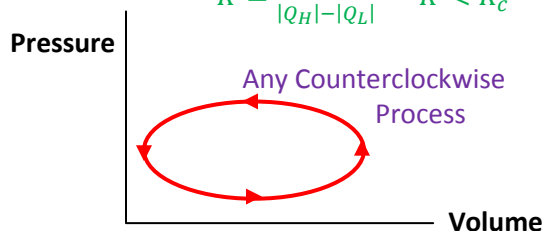
Uses any Paths to complete cycle

$$\text{Work } W = |Q_H| - |Q_L|$$

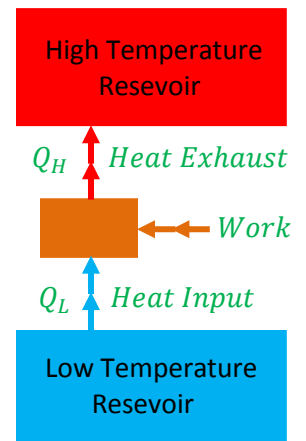
$$\text{Entropy } \Delta S = \sum \Delta S_{\text{each path of entire cycle}}$$

$$\text{Coefficient of Performance } K = \frac{|Q_L|}{|W|}$$

$$K = \frac{|Q_L|}{|Q_H| - |Q_L|} \quad K < K_c$$



### Refrigerator Diagram



## Heat Transfer Methods

Heat is the transfer of thermal energy and can be accomplished by methods of Convection, Conduction, and Radiation.

### Convection

Convection is transfer of heat energy by physical motion of fluid particles over a temperature difference.

### Radiation

Radiation is transfer of heat energy by emission of light particles or photons from a hot body.

$$P_{\text{radiation}} = \sigma \epsilon A T^4$$

$$\sigma = 5.6703 \times 10^{-8} \text{ W/m}^2 \cdot \text{K}^4 \quad \epsilon = \text{emissivity}$$

$$A = \text{cross sectional area} \quad T = \text{temperature in K}$$

### Conduction

Conduction is a transfer of vibrational energy between adjacent atoms over a temperature difference.

$$P_{\text{conduction one object}} = \frac{Q}{t} = \frac{k A (T_{\text{High}} - T_{\text{Low}})}{L}$$

$$P_{\text{conduction multiple objects}} = \frac{Q}{t} = \frac{A (T_{\text{High}} - T_{\text{Low}})}{\frac{L_1}{k_1} + \frac{L_2}{k_2} + \frac{L_3}{k_3}}$$

$$k = \text{thermal conductivity} \quad L = \text{slab length}$$

$$A = \text{cross sectional area} \quad T = \text{temperature in K}$$

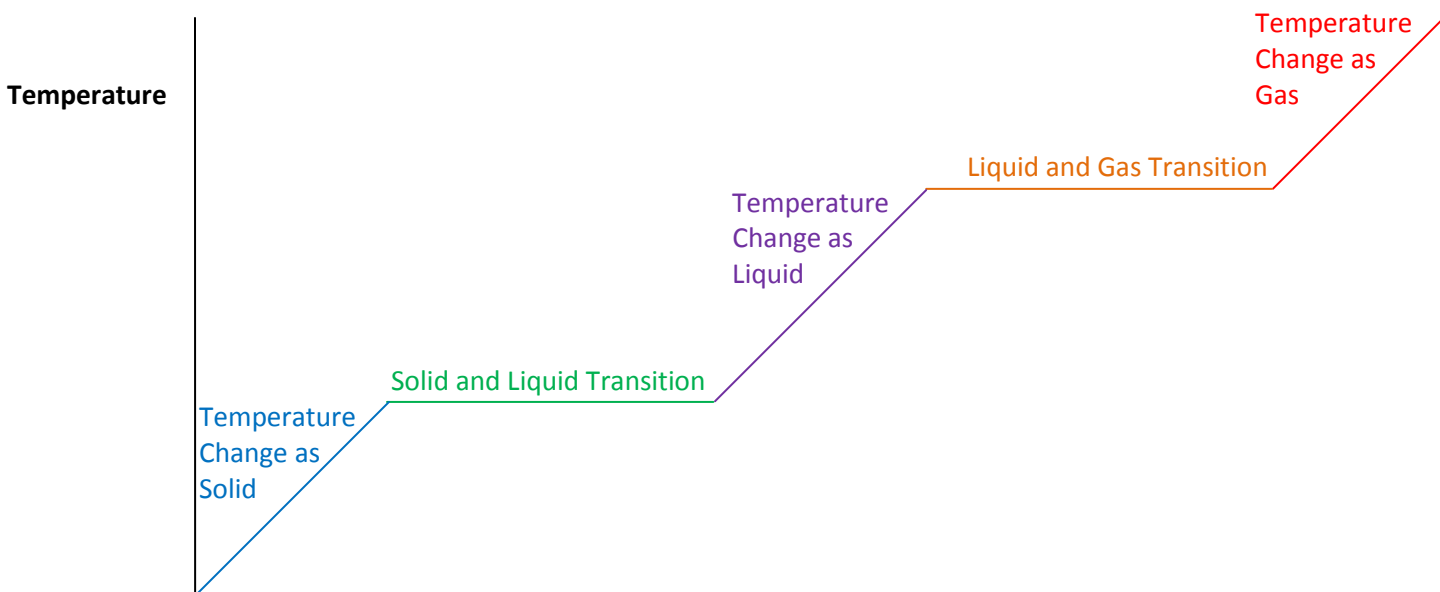
## Heat, Temperature Change, Phase Change for Solids-Liquids-Gases and the Heating Curve

Heating Curve displays Temperature Change within the Phases (Solid, Liquid, or Gas) as a diagonal line with temperature change directly proportional to the heat input and a Phase Transition as a horizontal line at a constant temperature.

$$\text{Object Heat Capacity } C = \frac{q}{\Delta T} \quad \text{Mass Heat Capacity } c = \frac{q}{m \Delta T} \quad \text{Molar Heat Capacity } c = \frac{q}{n \Delta T}$$

$$\text{Heat of single substance } q_{total} = \sum q_{each \text{ temperature change}} + q_{each \text{ phase change}} = \sum m_i c_i \Delta T_i + m_i L_i$$

$$\text{Heat of multiple substances } q_{total} = 0 = \sum q_{each \text{ temperature change}} + q_{each \text{ phase change}} = \sum m_i c_i \Delta T_i + m_i L_i$$



←←← Heat Removed Exothermic to the Left or Heat Added Endothermic to the Right →→→

Important colored paths on the Heating Curve above are the Temperature Changes or Phase Transitions as follows:

### Blue Path Solid Phase Temperature Change

The blue path is the solid phase temperature increase as heat is input or temperature decrease as heat is output. The heat input  $q$  and temperature change  $\Delta T$  are related through the mass  $m$  or moles  $n$  and the solid specific heat  $c_s$  by

$$\text{mass version } q = m c_s \Delta T_s \quad \text{slope of line} = \frac{1}{m c_s} \quad \text{mole version } q = n c_s \Delta T_s \quad \text{slope of line} = \frac{1}{n c_s}$$

### Green Path Solid and Liquid Phase Transition

The green path is the solid and liquid phase transition at constant temperature known as freezing point temperature  $T_f$ .

The heat input  $q$  of this phase transition is related to the heat of fusion  $L_{fus}$  and the number of moles  $n$  by

$$\text{mass } q = \pm m L_{fus} \quad + \text{ for forward, } - \text{ for reverse} \quad \text{mole } q = \pm n L_{fus} \quad + \text{ for forward, } - \text{ for reverse}$$

### Purple Path Liquid Phase Temperature Change

The purple path is the liquid phase temperature increase as heat is input or temperature decrease as heat is output. The heat input  $q$  and temperature change  $\Delta T$  are related through the mass  $m$  or moles  $n$  and the liquid specific heat  $c_l$  by

$$\text{mass version } q = m c_l \Delta T_l \quad \text{slope of line} = \frac{1}{m c_l} \quad \text{mole version } q = n c_l \Delta T_l \quad \text{slope of line} = \frac{1}{n c_l}$$

### Orange Path Liquid and Gas Phase Transition

The orange path is the liquid and gas phase transition at constant temperature known as boiling point temperature  $T_b$ .

The heat input  $q$  of this phase transition is related to the heat of vaporization  $L_{vap}$  and the number of moles  $n$  by

$$\text{mass } q = \pm m L_{vap} \quad + \text{ for forward, } - \text{ for reverse} \quad \text{mole } q = \pm n L_{vap} \quad + \text{ for forward, } - \text{ for reverse}$$

### Red Path Gas Phase Temperature Change

The red path is the gas phase temperature increase as heat is input or temperature decrease as heat is output. The heat input  $q$  and temperature change  $\Delta T$  are related through the mass  $m$  or moles  $n$  and the gas specific heat  $c_g$  by

$$\text{mass version } q = m c_g \Delta T_g \quad \text{slope of line} = \frac{1}{m c_g} \quad \text{mole version } q = n c_g \Delta T_g \quad \text{slope of line} = \frac{1}{n c_g}$$



## Phase Changes and the Phase Diagram

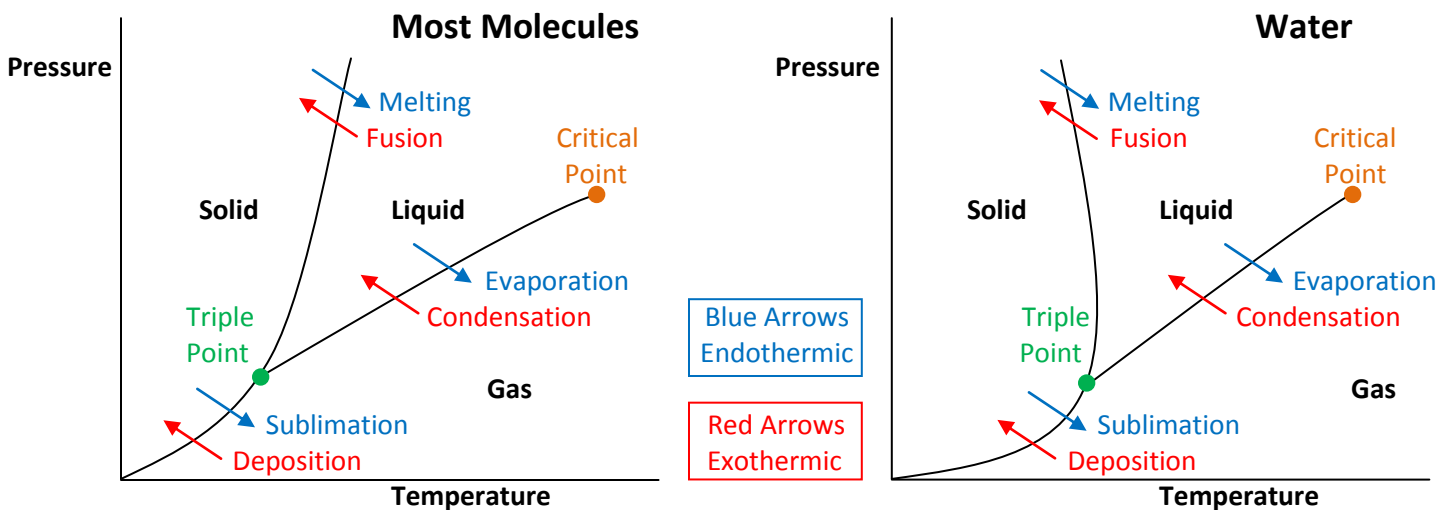
Phase Diagram is a graph of the pressure vs. temperature for the phase boundaries between solid, liquid, and gas states.

**Solid (s)** has strong intermolecular forces and retains its shape regardless of the container that it exists in.

**Liquid (l)** has moderate intermolecular forces and has a shape that retains its volume but fills a container to a fixed level.

**Gas (g)** has weak intermolecular forces and has a shape that matches whatever container that it always completely fills.

On a Phase Diagram any horizontal path is a constant pressure path and any vertical path is a constant temperature path



Important Points on the Phase Diagrams above are special pressures and temperatures as follows:

1. **Triple Point** The green point is the Triple Point, exact pressure and temperature values where all three phases of solid (s), liquid (l), and gas (g) exist in equilibrium. This point is fixed for a substance and is used for calibration.
2. **Critical Point** The orange point is the Critical Point, exact pressure and temperature values at which there no longer exists a clear difference between the liquid and gas phases of the substance. Above this pressure and above this temperature the substance becomes a supercritical fluid with properties of both a liquid and a gas.

Important Arrow Directions on the Phase Diagrams above are the Phase Transitions as follows:

1. **Melting or Liquification** The blue arrow indicates the endothermic transition from solid to liquid. For most molecules to reach this transition requires either an increase in temperature or a decrease in pressure. For water to reach this transition requires either an increase in temperature or an increase in pressure. The energy input required for this transition is known as the Heat of Liquification  $\Delta H_{liq} = \Delta H_{fus}$
2. **Fusion or Solidification** The red arrow indicates the exothermic transition from liquid to solid. For most molecules to reach this transition requires either a decrease in temperature or an increase in pressure. For water to reach this transition requires either a decrease in temperature or a decrease in pressure. The energy output created by this transition is known as the Heat of Solidification  $\Delta H_{sol} = -\Delta H_{fus}$
3. **Evaporation or Vaporization** The blue arrow indicates the endothermic transition from liquid to gas. For all molecules to reach this transition requires either an increase in temperature or a decrease in pressure. The energy input required for this transition is known as the Heat of Evaporation  $\Delta H_{evap} = \Delta H_{vap}$
4. **Condensation** The red arrow indicates the exothermic transition from gas to liquid. For all molecules to reach this transition requires either a decrease in temperature or an increase in pressure. The energy output created by this transition is known as the negative Heat of Vaporization  $\Delta H_{cond} = -\Delta H_{vap}$
5. **Sublimation** The blue arrow indicates the endothermic transition from solid to gas. For all molecules to reach this transition requires either an increase in temperature or a decrease in pressure. The energy input required by this transition is known as the Heat of Sublimation  $\Delta H_{sub} = \Delta H_{fus} + \Delta H_{vap}$
6. **Deposition** The red arrow indicates the exothermic transition from gas to solid. For all molecules to reach this transition requires either a decrease in temperature or an increase in pressure. The energy output created by this transition is known as the Heat of Deposition  $\Delta H_{dep} = -\Delta H_{fus} - \Delta H_{vap}$